

Appendix C: Vessel Lists

This appendix to the rule present lists of ships of the time of the sailing navy. They are classified by country and are presented by decreasing power, first the ships-of-the-Line, starting with the most powerful, then the razees (Vessels to which one or more bridges have been removed), then all the others in reverse alphabetical order.

Of course, these lists are very incomplete. For large nations, there are mainly large ships. For small vessels, we know only those who have been involved in historical events. For small nations, their fleets are much less well known and often their names would have to be translated.

These lists include for each ship 4 parts:

- Part 1: Vessel identification with dates
 - Orig = Origin: the coded country
 - Class = The class of the ship, coded by taking the letter of the type of ship plus the number of guns, plus for frigates and smaller ships, the calibre of the largest of these guns. Examples: V118 = 118-gun ship; F036_18 = 36-pound frigate; C024_12 = 24-pound corvette
 - Name = the name under which the ship is known on the dates indicated then and according to its armament and country (so the same ship may appear several times in multiple lists if captured or sold, under different names if renamed or under the same name if rearmed or transformed.)
 - Start = Year when she appears under this name and appearance
 - End = Year when she disappears under this name or appearance
- Part 2: the characteristics of the vessel in the game
 - Pow = Power = number of power boxes on the log
 - Cr = Crew = number of crew boxes
 - Sp = Speed = number of speed boxes
 - Tur = Turns = number of turns
- Part 3: Vessel Budget Values according to Crew Training
 - M = bad crew (-2 dice)
 - R = recruits (-1 dice)
 - N = normal crew
 - V = Veteran crew (+1 dice)
 - E = elite crew (+2 dice)
- Part 4: The fate of the vessel, if known.

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Ship type letter: V = Ship; TT = Troop transport; S = Sloop; R = Razee (ex-ship); Pri = prison ship; Mar = merchant ship (more or less armed); Hop = Hospital ship; K = Caraque; G = Schooner (Goélette); FV = Steam frigate; FR = Rowing frigate; F = Frigate; Ch = Chebec; C = Corvette; BG = Schooner- Brick (Brick-Goélette); B = Brick.

Appendix C01 : Austria

Appendix C02 : Denmark

Appendix C03 : Spain

Appendix C04 : France

Appendix C05 : Great-Britain

Appendix C06 : Netherlands

Appendix C07 : Italia various states

Appendix C08: Napoli Sicilian Bourbons

Appendix C09 : Ottoman Empire

Appendix C10 : Portugal

Appendix C11 : Russia

Appendix C12 : Sweden

Appendix C13 : USA

Appendix C14 : Venice

Appendix C15 : Small countries

Appendix C16 : Marchant ships